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Professional Experience

Senior Interactive Developer + Designer Ideapark

September 2012 - Present

- Head of the development team: estimate project time-lines, select resources, offer support for developers and meet with clients to represent Ideapark's technical capabilities
- Design and production design of recipe pdfs and marketing emails
- Build complex newsletters for General Mills email marketing campaign using html/css
- Code and design websites using html/css/javascript

Graphic Designer + Web Designer Carlson School of Management (U of M)

January 2012 - September 2012

- Web designer and developer for a large pre-existing website
- Provided technical support for multiple users on the site
- Designed print materials for presentations adhering to strict U of M brand guidelines
- Designed and developed new blogs, social network branding, web initiatives, pdfs, emails, microsites and web icons

Front End Developer + Production Designer Ideapark

October 2010 - January 2012

- Coded complex emails for General Mills email marketing campaign
- Production design of weekly email newsletters
- Created websites using html/css/javascript with some light MySQL database work

Head of Web & Marketing/Assistant Designer Phillips Garden (4 years as intern/1.5 years as full time employee)

May 2005 - Oct. 2010

- Designed, built and maintained company website & blog
- In charge of all social media
- Prepared award submissions and did all photography
- Lead branding efforts such as: creation of a new logo, promotional designs & press releases
- Designed & drafted residential landscape plans
- Rendered designs using AutoCAD, Photoshop, Illustrator, Sketch Up and by hand

Teaching Assistant University of Minnesota

Fall 2006

- Lead a 90 minute discussion one day a week in an introductory design course for undergraduate
- Created lesson plans for all recitation sessions
- Took students on field trips throughout the city to analyze local landscapes and architecture

Education

University of Minnesota

Master of Landscape Architecture & Master of Urban and Regional Planning

Graduated 2009

Turun Yliopisto (University of Turku, Finland)

Sustainable Urban Design Winter 2006 - one semester

University of Minnesota

Bachelor of Fine Arts Graduated 2000

Technical Skills

Software:

The Adobe Suite (Photoshop, Illustrator, In Design, Premiere), Microsoft Office (Excel, Word, PowerPoint), coda

Platforms:

Mac OS, Windows

Other:

HTML, CSS, javascript/jquery, Web CMS (wordpress), google analytics

Awards

Design Competition: Waterosity Winner (MN Landscape Arboretum)

- One of ten groups of artists chosen to participate in the 2009 waterosity design competition
- Designed and constructed (in a team of 3) a landscape art installation illustrating 'per capita water-use in different countries around the world

Good Governance Consortium

 One of twelve graduate students in the nation chosen to participate in a transatlantic exchange to study sustainable urban design in Turku, Finland. The GGC was funded by the US Department of Education

Sumasil Foundation

Graduate school award given to woman pursuing clear cut goals and professional development